

## **UV-INKS** based on water-borne systems

## UV inks No. 3633 and 4885 are based on water-borne systems

The formulations of inks No. 3633 and 4885 are based on water-borne systems. The ink/pen can be used for marking and work better on well absorbing surfaces. The UV inks 3633 and 4885 are milky-white and UV Valve pen are filled with. The marks adhere excellent. Under UV-light (366nm) can be well seen and shine in green or red. Available as UV Valve pens and in pump bottles.

UV 3633 UV 4885

The inks to refill are delivered in:

- 50 ml. bottle
- 250 ml. bottle
- 1000 ml. bottle

Pump bottle with spray is available in:

- 50 ml. bottle with atomizer. Spray volume per stroke: 0,5 ml +/-0,2
- **250 ml. Pump bottle.** Spray volume per stroke : 1,2 ml  $\pm$  0,1
- 1000 ml. Pump bottle. Spray volume per stroke : 1,2 ml  $\pm$





**Caution**: Protect against frost! Ink and Pens shake well before use!

Please test before use!

## UV inks No. 4886 and 4887 are based on water-borne systems

The formulations of UV inks No. 4886 and 4887 are based on water-borne systems. The pens can be used for marking and work better on well absorbing surfaces. The UV inks 4886 and 4887 is clear and is filled in a UV pens. The ink adheres well to the surface. Under UV-light (366nm) the marks are easily visible and shine in blue or green.

The inks to refill are delivered in:

- 50 ml. bottle
- 250 ml. bottle
- 1000 ml. bottle

Pump bottle with spray is available in:

- 50 ml. bottle with atomizer. Spray volume per stroke: 0,5 ml +/-0,2
- 250 ml. Pump bottle. Spray volume per stroke : 1,2 ml ± 0,1
- 1000 ml. Pump bottle. Spray volume per stroke : 1,2 ml ± 0,1

The UV-pens can be refilled. The filter, writing head and cap of the pens, which can also be replaced, can be delivered separately.

The UV marker 4886 is capable for marking the starting line during thin layer chromatographically analyses (TLC).





## **Caution:**

Please store pens horizontally at room temperature! Protect against frost! Ink Shake well before use!

Please test before use!